



AriBOT Inc

The complete guide to your bot: from the license to a community that runs itself. Every system, every option, all customizable.

25 systems • one-click server build • Hebrew & English

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Contents

1. The journey: from order to a live bot what happens and when
2. Quick start permissions, license and the setup window
3. Building the server categories, rooms and a role hierarchy
4. The settings center /settings
5. Concierge setup the brief, the code and the fixes
6. The help desk and its categories
7. All systems 25 systems by group
8. General commands
9. Add-ons
10. License, renewal and terms including the transfer policy
11. Troubleshooting and support

How to use this guide

You don't need to read it all. Start with "Quick start" and come back when you need to: every system is described separately, with the places, options and texts you can change.



The journey: from order to a live bot

- | | | |
|---|---|------------------|
| 1 | Order. Fill in the form on the site, copy the message and open an order in our server. The systems you ticked are the ones that will run and be built. | under a minute |
| 2 | Review and payment. Order status: received → reviewing → awaiting payment → paid → license issued. | usually same day |
| 3 | Get the license. A key bound to your Server ID only, with the invite link and this guide. | instant |
| 4 | Invite the bot and run <code>/setup</code> . One window: branding, systems, server structure, staff, tuning and go live. | 10-15 minutes |
| 5 | Concierge setup (if bought). A brief, a setup code, <code>/setup-import</code> and fixes on request. | within 48 hours |
| 6 | Life with the bot. Changes in <code>/settings</code> , support in a dedicated room and renewal reminders. | ongoing |



Quick start

1 Invite the bot to your server

The link is in your confirmation message. After inviting, drag the bot's role high in the role list, above the roles it has to manage.

2 Run `/setup` and enter the key

The key is bound to your server only. Only a server admin can activate it.

3 Go through the setup window

One window, in the language you chose, with an automatic draft: branding → systems → server structure → staff roles → per-system tuning → go live.

4 Press “Go live now”

The bot posts the panels in their rooms. That's it, everything is live.

5 Change anything later in `/settings`

Turn systems on and off, change texts and colors and refresh panels at any time.

The permissions the bot needs

View Channels, Send Messages, Embed Links, Attach Files, Read Message History, Add Reactions, Manage Messages, Manage Channels, Manage Roles, Manage Nicknames, Change Nickname, Kick Members, Ban Members, Timeout Members, Move Members, Connect, Mention Everyone

The steps of the window

Step	What you do
 Branding	Community name, color, logo and banner: they appear on every panel.
 Systems	Choose which systems to enable: “Recommended”, “Everything” or by hand per group.
 Server structure	The bot builds a tidy server from the systems you picked, or you skip and attach to what exists.
 Staff roles	Who is management and who is staff. Anyone with Manage Server counts as admin automatically.
 Tuning	Per system: where it lives, options, texts and look.
 Go live	A summary and confirmation. The panels are posted to their rooms.



Building the server

In the “Server structure” step you pick a community type, a naming style and a size, and see a preview. The bot builds **exactly the systems you picked** and attaches every system to its room.

Category	What's in it
 Info	welcome, rules, verification, announcements, role guide, stats
 Community	general chat and the rooms of your community type
 Activity	levels, leaderboard, economy, casino, giveaways
 Support	open a ticket, support guide, FAQ
 Join The Team	staff applications
 Voice	voice rooms and personal-room creation
 Staff	 staff chat, management, application review, leave
 Moderation	 mod log, case files and moderator chat
 Logs	 message, member, voice and server logs

The role hierarchy

Roles are built top to bottom, with “—— TEAM ——” dividers between groups, consistent colors and real permissions for the staff roles:

Group	Roles
Management	Admin (manage server, channels, roles, moderation)
Team	Senior mod → Moderator → Support team → Recruiter → Coach → Trial staff → On leave → Staff
Community	VIP roles of the community type → level roles → interests
Members	Member → Verified → Unverified

Safe to try

Rooms and roles with the same name that already exist are never changed or duplicated. The staff, moderation and logs categories are hidden from everyone outside the team. The whole build can be undone with `/setup-undo`, and only what the bot created is removed.

Locked until verified (optional)

You can lock the server so members who haven't verified only see the info category. Existing members need `/verify grant-all` to receive the Verified role.



The settings center

All control of the bot is in one command, `/settings`. The panel has:

- ✓ **System list:** Turn each system on or off. A system that needs another one switches it on too.
- ✓ **Edit a system:** Each system has **options**, **places** (which channel or role it is attached to), **texts** (every title, button and message) and **look** (color, banner, logo).
- ✓ **Send / refresh the panel:** After changing a text or design, re-send the panel straight from the screen.
- ✓ **Language:** Switch between Hebrew and English for the whole bot. In Hebrew the messages are sent as classic embeds (right-aligned), and the banner is sent as an image message above the panel.
- ✓ **Branding:** Community name, main color, logo and banner on every panel.
- ✓ **Setup window:** You can run it again at any time.

□ Concierge setup

1

Fill in the brief

Press "Fill in the brief" in your order room and tell us about the community.

2

Get a code within 48 hours

We design texts, rules and ticket categories for you, with AI and a personal review.

3

Run `/setup-import`

The bot applies everything and, with your approval, builds the server too (undoable).

4

Fixes

2 free fixes are included. Each additional fix: \$15.



The help desk: your categories

The server owner decides exactly which ticket categories exist, with no fixed list. Up to 25 categories.

Command	What it does
<code>/ticket category add</code>	Create your own category: name, emoji, color and form questions
<code>/ticket category preset</code>	Add a ready-made category in one click
<code>/ticket category edit</code>	Edit (e.g. the role pinged on a new ticket)
<code>/ticket category remove</code>	Remove a category
<code>/ticket category list</code>	List the categories
<code>/ticket panel</code>	Re-send the panel after a change

Ready-made categories: 🛠️ General support*, 🚨 Report a user*, 🏰 Contact management*, 🚫 Ban / timeout / warning appeal*, 💰 Donations & purchases*, 🐛 Technical bug report*, ❓ Other / general*, 📺 Questions about live streams, 🤝 Partnerships & promotion, 📺 Media role request, 📅 Reschedule an interview (staff applicants), 🎓 Criteria exemption - staff application

* enabled by default

Every ticket has an opening form, staff controls, a transcript on close, a satisfaction rating, ban appeals and reminders. With the AI add-on there is also an assistant that answers customers.



All systems

Enable only what you need. Every system is independent and has its own places, options, texts and look.



Community & content



Welcome

on by default

Welcome message in channel and DM + auto-role for new members



Attach it to

- Welcome channel (text channel)
- Logs channel (text channel)



Texts you can change

- Message title
- "Getting started" heading

Plus: panel color, banner and logo for every system.



Options

- Mention the auto-role in the message (on / off)
- Show "member number X" (on / off)
- Stay-connected links (line: name | https://...) (text)
- Post in channel (on / off)
- Send a DM (on / off)
- Welcome text (text)
- Auto-role (role)
- Log members leaving (on / off)



Commands

- `/welcome test` Preview the welcome message



Rules

on by default

A rules panel with categories and a menu - every category is fully editable



Attach it to

- Rules channel (text channel, required)
- Channel for the rules reminder (optional) (text channel)



Texts you can change

- Panel title
- Intro text
- Footer line
- Menu placeholder
- Reminder text

Plus: panel color, banner and logo for every system.



Options

- Automatic rules reminder every X hours (0 = off) (number)



Commands

- `/rules panel` Re-send the rules panel
- `/rules edit` Edit a rules category
- `/rules add` Add a category
- `/rules remove` Remove a category



Verification

on by default

New members verify before they get access: form, rules acknowledgement, role swap and a full log

Attach it to

- Verification channel (text channel, required)
- "Verified" role (given after verifying) (role, required)
- "Unverified" role (given on join) (role)
- Extra "member" role (optional) (role)
- Logs channel (text channel)

Texts you can change

- Panel title
- Subtitle
- Button label
- Success message
- Rules acknowledgement text

Options

- Require rules acknowledgement (on / off)
- Ask for age in the form (on / off)
- Minimum age (0 = off) (number)
- Minimum account age in days (0 = off) (number)
- DM confirmation after verifying (on / off)
- Show what the community offers on the panel (from the active systems) (on / off)
- Extra "what awaits you" lines (emoji | title | description, one per line) (text)

Commands

- `/verify panel` Re-send the verification panel
- `/verify status` Check a member's verification
- `/verify reset` Reset a member's verification
- `/verify grant-all` Give the verified role to all existing members
- `/verify lockdown` Hide all channels from unverified members

Plus: panel color, banner and logo for every system.

Announcements & social

on by default

Official updates, video/live alerts (TikTok/YouTube/Twitch), an automatic weekly message and greetings

Attach it to

- Announcements channel (text channel, required)
- Social alerts channel (default: announcements) (text channel)
- Channel the weekly image is taken from (text channel)
- Roles allowed to announce (empty = staff) (several roles)

Texts you can change

- Weekly message text
- Weekly message title
- Video alert title
- Live alert title

Options

- Role to ping on announcements (role)
- Public social username (display only) (text)
- Automatic weekly message (on / off)
- Day to send (choose from a list)
- Hour to send (0-23) (number)
- Ping @everyone on the weekly message (on / off)
- Time zone (IANA) (text)

Commands

- `/announce post` Post an official announcement
- `/social video` Announce a new video
- `/social live` Announce a live stream
- `/social config` Public social username
- `/social status` Social settings
- `/announce weekly-now` Send the weekly message now

Plus: panel color, banner and logo for every system.

Custom panels

on by default

Build any info panel you like: guides, downloads, holiday greetings, launch teasers with a progress bar

Commands

- `/panel create` Create a new panel (from a template)
- `/panel edit` Edit a panel
- `/panel send` Send a panel to a channel
- `/panel list` List panels

Plus: panel color, banner and logo for every system.

Role guide & staff list

on by default

A designed guide to every role + a live staff list that updates on every role change

Attach it to

- Role guide channel (text channel)
- Live staff list channel (text channel)

Texts you can change

- Guide title
- Intro text
- Staff list title

Plus: panel color, banner and logo for every system.

Options

- Keep the staff list updated automatically (on / off)

Commands

- `/roleguide add` Add a role to the guide
- `/roleguide remove` Remove a role from the guide
- `/roleguide post` Post the guide and list

Stats & daily report

on by default

`/stats` plus an automatic daily report with a comparison to the previous one

Attach it to

- Daily report channel (text channel)

Texts you can change

- Report title

Plus: panel color, banner and logo for every system.

Options

- Automatic daily report (on / off)
- Report hour (0-23, in the time zone) (number)
- Time zone (IANA) (text)

Commands

- `/stats` Community numbers
- `/stats-send` Send the report now

Self roles

Self-service role groups: buttons or menus, exclusive (e.g. age/gender) or multi

Attach it to

- Role picker channel (text channel, required)

Texts you can change

- Panel title
- Description

Commands

- `/selfroles group create` Create a role group
- `/selfroles group add-role` Add an existing role to a group
- `/selfroles group list` List groups
- `/selfroles panel` Re-send the panel

Plus: panel color, banner and logo for every system.



Role nicknames

Automatic name prefix by top role, plus fixed nicknames for specific roles



Options

- Nickname format (text)
- Auto-map staff & admin roles (on / off)
- Reset a bot-set nickname when the role is removed (on / off)



Commands

- `/autonick set` Set a role prefix
- `/autonick fixed` Fixed nickname for a role
- `/autonick nonick` Role with plain name
- `/autonick list` List prefixes
- `/autonick sync` Sync every member

Plus: panel color, banner and logo for every system.

Tickets

on by default

A full help desk: categories with their own forms, claim, transcripts, ratings, auto-close, appeals and an AI assistant

Attach it to

- Ticket panel channel (text channel, required)
- Category where ticket channels open (category, required)
- Transcripts & logs channel (text channel)
- Help-desk guide channel (optional) (text channel)
- Management channel for appeal decisions (text channel)
- Roles that see regular tickets (empty = staff) (several roles)
- Roles that see management-only tickets (several roles)
- Role pinged on a new ticket (role)
- Role pinged when the AI hands over to a human (role)
- Roles that bypass the daily limit and may close their own tickets (several roles)
- Role pinged on management tickets (role)

Texts you can change

- Panel title
- Panel description
- Menu placeholder
- Footer line
- Guide - how it works
- Guide - footer
- Guide - rules

Options

- Tickets per member per 24h (0 = unlimited) (number)
- Max open tickets per member (number)
- Auto-close after X inactive hours (0 = off) (number)
- Staff claim button (on / off)
- Let the ticket owner close it (on / off)
- Transcript on close (logs + DM) (on / off)
- Ask for a 1-5 star rating at the end (on / off)
- DM the opener (open / claim / close) (on / off)
- AI assistant on non-sensitive categories (paid add-on: \$31.90 / month) (on / off)
- Community info for the AI assistant (rules, prices, policies) (text)
- Max AI replies before escalating (number)

Commands

- `/ticket panel` Re-send the ticket panel
- `/ticket rules` Send the help-desk guide
- `/ticket category add` Add a ticket category
- `/ticket category edit` Edit a ticket category
- `/ticket category preset` Add a ready-made category (report, appeal, bug, donations...)
- `/ticket remind` Remind the ticket owner
- `/ticket stats` Help-desk stats
- `/ticket add` Add a member to the ticket
- `/ticket remove` Remove a member from the ticket
- `/ticket close` Close the ticket
- `/ai-support` AI assistant on/off and stats

Plus: panel color, banner and logo for every system.



Staff applications

A full hiring pipeline: form, eligibility rules, interview, accept/deny, blacklist, exemptions, reminders and stats



Attach it to

- Application panel channel (text channel, required)
- Review channel (management) (text channel, required)
- Hiring rules channel (optional) (text channel)
- Hiring announcements channel (open/close) (text channel)
- Interview waiting voice room (voice channel)
- Roles allowed to decide (empty = admins) (several roles)
- "Interview stage" role for applicants (role)
- Role given to hired members (role)
- "Approved activity" role (role)
- Regular member role (restored on demotion) (role)
- Roles that cannot apply (already staff) (several roles)
- Role pinged on hiring announcements (role)



Texts you can change

- Panel title
- Panel text when open
- Panel text when closed
- Hire card title
- Hire card text (DM)
- Guidelines panel title
- Guidelines text
- Interview invite text



Options

- Applications open (on / off)
- Form questions (one per line, max 5) (text)
- Minimum account age (days) (number)
- Minimum days in the server (number)
- Cooldown days after a denial (number)
- Remind about stale applications (hours, 0 = off) (number)
- Interview stage before the final hire (on / off)



Commands

- `/staff apps status` Open / close applications
- `/staff apps stats` Hiring stats
- `/staff apps pending` Pending applications
- `/staff apps view` View an application by code
- `/staff apps invite` Personally invite someone to apply
- `/staff apps config` Time limits and thresholds
- `/staff apps unexempt` Remove an exemption
- `/staff apps blacklist` Blacklist from hiring
- `/staff apps exempt` Exempt from time limits
- `/staff apps demote` Demote a staff member
- `/staff apps warn-inactive` Warn staff without the activity role
- `/application status` Your application status
- `/application withdraw` Withdraw your application

Plus: panel color, banner and logo for every system.

Staff leave

Staff leave requests with approval and automatic role removal

Attach it to

- Request channel (text channel)
- Review channel (management) (text channel, required)
- "On leave" role (role, required)

Texts you can change

- Panel title
- Panel description

Plus: panel color, banner and logo for every system.

Options

- DM the member about the decision (on / off)

Promotions

Official promotions with role swap, congratulation DM, public announcement and a full audit trail

Attach it to

- Promotion announcements channel (text channel)
- Logs channel (text channel)
- Roles allowed to promote (empty = admins) (several roles)

Texts you can change

- DM title
- DM body
- Announcement title
- Announcement body

Plus: panel color, banner and logo for every system.

Options

- Announce publicly by default (on / off)
- DM the promoted member (on / off)

Commands

- `/promote` Promote a staff member
- `/demote` Demote a staff member

Direct-message center

Staff send a designed personal DM, the member replies with a button and the thread is managed in a dedicated channel

Attach it to

- Conversation channel (text channel, required)
- Roles allowed to send (empty = admins) (several roles)

Commands

- `/send-dm` Send a personal message

Plus: panel color, banner and logo for every system.

Texts you can change

- Card footer



Training academy

A training program: coaches and trainees, DM bookings, a live schedule board and an automatic coach roster



Attach it to

- Training schedule channel (text channel, required)
- Coach roster channel (text channel)
- Coach application channel (text channel)
- Coach application review channel (text channel)
- Guides & rules channel (text channel)
- Hall of fame channel (text channel)
- Training voice rooms (joining = trainee) (several voice channels)
- Head coach role (role)
- Coach role (role, required)
- Trainee role (role)



Texts you can change

- Program rules
- Guide text
- Hall of fame title
- Hall of fame text
- Board title
- Roster title



Options

- Program name (text)
- How are trainings booked? (choose from a list)
- Days between confirmed trainings (number)
- Auto trainee role when joining a training room (on / off)



Commands

- `/academy refresh` Refresh the board and roster

Plus: panel color, banner and logo for every system.

 Moderation

on by default

Warn, kick, ban, temp-ban, timeout, case files with proof, senior approval for junior staff and internal staff warnings

 Attach it to

- Moderation log channel (text channel, required)
- Approvals channel (text channel)
- Senior roles (approve and run everything) (several roles)
- Junior staff roles (need approval if enabled) (several roles)

 Texts you can change

- Appeal instructions in the DM

 Options

- Official DM to the user on every action (on / off)
- Junior staff actions need senior approval (on / off)
- Auto-timeout at warning # (0 = off) (number)
- Auto-timeout length (minutes) (number)
- Auto-kick at warning # (0 = off) (number)
- Auto-ban at warning # (0 = off) (number)
- Server invite link (sent when a temp-ban ends / on unban) (text)

 Commands

- `/warn` Warn
- `/kick` Kick
- `/ban` Ban
- `/tempban` Temp-ban in hours
- `/timeout` Timeout
- `/unwarn` Remove a warning
- `/unban` Unban
- `/unmute` Remove timeout
- `/warnings` View warnings and history
- `/staffwarn` Internal staff warning
- `/staffunwarn` Remove staff warning
- `/staffwarnings` Staff warnings
- `/purge` Purge messages
- `/slowmode` Slowmode
- `/lock` Lock channel

Plus: panel color, banner and logo for every system.



AutoMod (invites, links, spam)

on by default

Blocks foreign invites, unapproved links (with a domain allow-list), spam, caps and mass-mentions - with a punishment ladder

Attach it to

- AutoMod log channel (text channel)

Options

- Block other-server invites (on / off)
- Block links not on the allow-list (on / off)
- Anti-spam (on / off)
- Block ALL-CAPS messages (on / off)
- Max mentions per message (0 = off) (number)
- Timeout ladder (minutes) for violations - comma separated (text)
- Staff are exempt (on / off)
- Issue a warning (case) on each violation (on / off)

Commands

- `/automod toggle` Turn on/off
- `/automod allow` Allow a domain
- `/automod disallow` Remove a domain
- `/automod settings` Settings and domain list

Plus: panel color, banner and logo for every system.



Profanity filter

Swear detection with normalization (diacritics, leetspeak, repeats), severe words, a timeout ladder and an automatic temp-ban

Attach it to

- Profanity log channel (text channel)

Options

- Applies to staff and admins too (on / off)
- Use the built-in lists (Hebrew + English) (on / off)
- Timeout ladder for normal swearing (minutes) (text)
- Timeout ladder for hate speech (minutes) (text)
- Severe offences for an auto temp-ban (0 = off) (number)
- Temp-ban length (hours) (number)
- Issue a warning (case) on each violation (on / off)

Commands

- `/profanity toggle` Turn on/off
- `/profanity add` Add a banned word
- `/profanity remove` Remove a word
- `/profanity list` Settings and list

Plus: panel color, banner and logo for every system.

Server logs

on by default

Logs of deleted/edited messages, joins & leaves, role and nickname changes, voice and channels

Attach it to

- Logs channel (text channel, required)

Options

- Deleted / edited messages (on / off)
- Joins & leaves (on / off)
- Role & nickname changes (on / off)
- Voice activity (on / off)
- Channel create / delete (on / off)

Plus: panel color, banner and logo for every system.

Engagement & fun

Levels & XP

on by default

XP from chat and voice, level roles you choose, /rank, a leaderboard and an info panel

Attach it to

- Level-up announcements channel (text channel)
- Info / leaderboard channel (text channel)

Options

- Min XP per message (number)
- Max XP per message (number)
- Seconds between counted messages (number)
- XP from voice activity (on / off)
- Min XP per 2 voice minutes (number)
- Max XP per 2 voice minutes (number)
- Level-up message (choose from a list)
- A new level replaces the previous level role (on / off)
- Level difficulty curve (choose from a list)
- Minimum people in a voice room to earn XP (number)

Texts you can change

- Level-up title
- Message body
- Info panel title
- Info panel body

Commands

- `/rank` Your rank card
- `/leaderboard` Leaderboard
- `/levelroles add` Link a role to a level
- `/xp give` Give XP

Plus: panel color, banner and logo for every system.



Economy, quests & shop

on by default

Community currency, daily bonus, a real daily quest with a reward, transfers and a role shop

Attach it to

- Shop channel (text channel)
- Quests & rewards channel (text channel)

Options

- Currency name (text)
- Currency emoji (text)
- Starting balance (number)
- Daily bonus amount (number)
- Hours between daily bonuses (number)
- Coins per message (0 = off) (number)
- Daily quest: messages to send (0 = no quest) (number)
- or: voice minutes (0 = not counted) (number)
- Daily quest reward (number)



Texts you can change

- Shop title
- Shop description
- Quest panel title
- Quest panel text

Commands

- `/balance` Check balance
- `/daily` Daily bonus
- `/quest` Daily quest
- `/pay` Send coins
- `/shop` Open the shop
- `/shop-admin add` Add a shop item

Plus: panel color, banner and logo for every system.



Casino

Slots, blackjack, roulette and coin-flip using the community currency + an auto-updating richest table

Attach it to

- Main casino channel (text channel, required)
- Richest table channel (updates hourly) (text channel)

Texts you can change

- Panel title
- Description

Options

- Which currency is played with? (choose from a list)
- Chips emoji (text)
- Starting chips (number)
- Daily chips bonus (number)
- Hours between bonuses (number)
- Minimum bet (number)
- Maximum bet (number)
- Only allow play in the casino channel (on / off)

Commands

- `/slots` Slot machine
- `/blackjack` Blackjack
- `/roulette` Roulette
- `/coinflip` Coin flip
- `/casino-balance` Chips balance
- `/casino-daily` Daily bonus
- `/casino-leaderboard` Leaderboard
- `/give-chips` Give chips (admins)

Plus: panel color, banner and logo for every system.



Giveaways

on by default

Giveaways that survive restarts, role requirements, auto-entry, a staff entries list and a designed winner card



Attach it to

- Giveaways channel (text channel)
- Roles allowed to run giveaways (empty = staff) (several roles)
- Role auto-entered in every giveaway (role)
- Winners channel (announcements are also posted there) (text channel)
- Channel where the auto-entry role is obtained (button in the explainer) (text channel)



Texts you can change

- Hype lines (one per line, one is picked at random)
- Winner announcement title
- Explainer panel title
- Explainer text



Options

- Role to ping on new giveaways (role)



Commands

- `/giveaway start` Start a giveaway
- `/giveaway end` End a giveaway
- `/giveaway reroll` Reroll winners
- `/giveaway winner` Designed winner card
- `/giveaway entries` Entries list

Plus: panel color, banner and logo for every system.



Temporary voice

on by default

Members create a personal voice room with a full control panel - you choose the create channel and the rooms' category



Attach it to

- The "create a room" voice channel (voice channel, required)
- Category for new rooms (empty = same as the create channel) (category)
- Control panel channel (text channel)



Texts you can change

- Panel title
- Room rules



Options

- Room name template (text)
- Default user limit (0 = none) (number)

Plus: panel color, banner and logo for every system.

Suggestions

on by default

Suggestions with voting: button mode, or forum mode with auto-close after X hours and a hand-off to management

Attach it to

- Suggestions channel (or forum) (textforum, required)
- Management channel for passed suggestions (text channel)

Texts you can change

- Panel title
- Description

Plus: panel color, banner and logo for every system.

Options

- Suggestion mode (choose from a list)
- Forum mode: hours until the verdict (number)
- Anonymous suggestions (on / off)

Commands

- `/suggest` Submit a suggestion



General commands

Command	What it does
<code>/setup</code>	The setup window and license activation
<code>/setup-undo</code>	Undo the server build: only what the bot created is removed
<code>/setup-import</code>	Apply a concierge setup code
<code>/settings</code>	All settings: systems, texts, look
<code>/status</code>	Health check: permissions, missing placements and roles that are too high
<code>/dashboard</code>	License state, add-ons, systems and the last 30 days of activity
<code>/help</code>	Command guide for what is active in your server
<code>/help-panel</code>	A permanent help panel in a channel
<code>/botprofile</code>	Bot name, picture, banner and description (identity add-on)
<code>/ai-support</code>	Turn on the AI assistant in tickets (AI add-on)

+ Add-ons

Add-on	What it does	Price
 Custom bot identity	Your own name, picture, banner and description for the bot in your server. Set in <code>/botprofile</code> .	\$15.90 one-time
 AI support assistant	Answers customers in tickets from the info you provide, closes solved tickets and hands over to a human.	\$31.90 per month
 Concierge setup	We design all settings and texts and build a tidy server. Includes 2 fixes.	\$300 one-time



License, renewal and terms

✓ The key is bound to your server ID and will not work in another server. Don't share it.

- ✓ Renewal reminders by private message to the server owner: 7 days before, 2 days before, and on the day it ends.
- ✓ If the license expires or is revoked your settings and data are kept and restored the moment you renew.
- ✓ A concierge design is suspended 7 days after the service ends and returns as it was on renewal. The design and texts are the intellectual property of AriBOT.

License transfer policy

A license is tied to one server, and there is no ordinary reason to move it. A transfer is a discretionary exception: there is no right to one, management may approve or decline, and requests are made only in the support room. Only **the license** moves, with the same remaining term and add-ons; the old license is revoked and a new key is issued. The settings, systems, texts, rooms and roles of the old server **do not move**. AriBOT Inc is not liable for loss of settings, data or activity resulting from a server move. A transfer does not extend the term and creates no refund or credit. Repeated or suspicious transfers may lead to revocation.



Troubleshooting

What happens	What to do
The bot doesn't respond	Run <code>/status</code> . Check the license is active and the bot has permissions in the room.
"Missing permissions"	Re-invite the bot with the original link, or grant the permissions listed in the quick start.
The bot doesn't give a role	Drag the bot's role above the role it has to give (Server Settings → Roles).
A panel wasn't posted	In <code>/settings</code> pick the system and re-send the panel. Make sure the room is set in "Places".
The server is locked after a build	You chose to lock until verification. Run <code>/verify grant-all</code> to give existing members the Verified role.
I don't like the build	Run <code>/setup-undo</code> and build again with another style or size.
The build stopped half way	What was created is kept. Run <code>/setup-undo</code> to clean up, or <code>/setup</code> to try again.



Support

A question, problem or request? Open a ticket in  · general-support in the AriBOT server and we'll get back to you. Site: aribot.arielzaken.com

AriBOT Inc • This guide is generated from the bot's live system list